

RANDOM ATTACKS

This category is determined by belt grade, and weights are not required. The categories are at the discretion of the Senior Official.

GROUP CATEGORIES **JUNIORS & SENIORS**

Group 1 - Green & Blue

Group 2 - Purple & Brown

Group 3 - Black

RANDOM ATTACKS- OFFICIALS REQUIRED

1 Referee / 3 Judges / 1 Caller/ 1 Scribe/ 1 Dresser

All competitors Junior & Senior will be divided into groups, dependent on their grade.

RANDOM ATTACKS

During Random Attacks the Judges are seated next to each other on one side of the mat, as directed by the Referee or Senior Official, normally opposite the Scribes Table.

The contestants are called to the mat and they stand either side of the Referee, they bow to the Judges, the Referee turns them to face each other and they bow to each other. The Referee tells them to take their places and they stand on the lines marked on the mat, facing in opposite directions, away from each other. The Referee now sends the attackers to the edge of the mat and out of hearing of the contestants to be given the first attack, by the caller from the books provided.

The attackers then return to their positions on the mat, with their right arm held behind their back. Failure to comply with this will result in the respective competitor losing that particular point. The Referee will then instruct one of the attackers to attack, e.g. red and then white. When the two attacks are completed the attackers will be given a further attack and so on until the required number of attacks is completed. The attackers are then told to stand at the side of the mat and the contestants are called to the Referee. Whilst the attacks are being allocated, contestants must look away.

The Referee will then ask the Judges to signify the winner. The Judges must look to the floor and when they are asked for the decision raise the relevant flag. In the event of a draw they should cross their arms. However the Judges should avoid giving a draw at all costs, using fair reasoning to reach a winner. The Judges should score this round on "Street Effective Techniques" with extra points for all round awareness being important. The three judges when displaying their decision should adopt the crucifix position (one facing forward the other two facing outwards).

NOTES

Whilst preparing for the attacks, each contestant should stand with their feet together and both hands to their sides, until the Referee instructs them to come “On Guard”. If the attacker then holds both hands high in the air, the contestant should remain standing with their hands by their side until the attacker has taken hold of them. Hands held high in the air, indicates that the attack is one where the contestant is to be taken hold of. In the event of all attacks the attacker must leave the instructional area, where the attacks are given, with their right hand behind their back and the right hand /arm must remain there until the command attack is given. Again in the event of a weapon attack, the weapon must be concealed from the contestant at all times prior to the attack.

In the event of the attack being a ground strangle, on the command of “On Guard” the attacker raises their right hand, and on the command “Attack” steps forward and hip throws the contestant. No resistance is to be given to this throw. The attacker then applies the ground strangle and competitor begins their defense. Pre-empting of attacks should mean loss of that point.

Each competitor should attend a competition with an attacker of their own choice, although this could lead to signaling between them. This is a point that the Officials must be very aware of and any collusion must be treated severely.

There must be a maximum of two finishes per attack and all entrants must endeavor not to do repetitive techniques to the same attack.